



# TotalMix FX

Mixing/Routing with superior features for Studio and Live Work

Since 2001 TotalMix added unlimited routing and mixing to RME's audio interfaces. Its unique capability to create as many independent submixes as output channels available turned it into the most flexible and powerful mixer of its kind.

With supported hardware, TotalMix FX includes a complete effects system, which not only adds flexibility to the recording chain, but also makes latency saddled software solutions obsolete. TotalMix FX (FX on supported cards) can completely replace an external mixer, enabling the creation of multiple latency-free monitor mixes with EQ, Dynamics, Reverb and Delay for any outputs incl. main monitors and headphone mixes for musicians.

## Overview of TotalMix FX support for RME devices:

### RME USB, FireWire &

Thunderbolt technology Interfaces

### RME PCI & Cardbus

### RME PCI Express

<b>Fireface</b> 802 / FS	●	<b>HDSP</b> 9632	○	<b>HDSPe</b> AIO/Pro	○
<b>Fireface</b> UFX <sup>1</sup>	●	<b>HDSP</b> 9652	○	<b>HDSPe</b> RayDAT	○
<b>Fireface</b> UFX II	●	<b>HDSP</b> PCI-Card <sup>1 2</sup>	○	<b>HDSPe</b> PCI-Card <sup>2</sup>	○
<b>Fireface</b> UFX III	●	<b>HDSP</b> Cardbus <sup>1 2</sup>	○	<b>HDSPe</b> ExpressCard <sup>2</sup>	○
<b>Fireface</b> UFX+	●	<b>HDSP</b> AES-32	○	<b>HDSPe</b> AES	○
<b>Fireface</b> UCX / II	●	<b>HDSP</b> MADI <sup>1</sup>	○	<b>HDSPe</b> MADI	○
<b>Fireface</b> UC	○			<b>HDSPe</b> MADIface <sup>1</sup>	○
<b>Fireface</b> 800 <sup>1</sup>	○			<b>HDSPe</b> MADI FX	●
<b>Fireface</b> 400 <sup>1</sup>	○			<b>MADIface</b> XT	●
<b>Babyface</b> <sup>1</sup> (no Dynamics)	●				
<b>Babyface</b> Pro/FS (no Dynamics)	●				
<b>MADIface</b> Pro (no Dynamics)	●				
<b>MADIface</b> XT	●				
<b>MADIface</b> USB	○				
<b>Digiface</b> USB	○				
<b>Digiface</b> AVB	○				
<b>Digiface</b> AES (only EQ)	●				
<b>Digiface</b> Dante	○				
<b>Digiface</b> Ravenna	○				

● with DSP Effects

○ without DSP Effects

<sup>1</sup> Discontinued - Out of Production, <sup>2</sup> Hostcard for Multiface II, Multiface, Digiface, RPM